

A useful tool: Hypothesis Testing

Given collection of distributions, \mathcal{H} , at least one has high accuracy for describing p \leftarrow given via samples
 via complete description
 output one of collection that is close to p .

How many samples in terms of $|\mathcal{H}|$ + domain size?

Why is this different than testing closeness, uniformity?
 Do we have the same lower bounds?

NO

Since p is guaranteed to be close to some $q \in \mathcal{H}$, all bets are off!!

A "subtool": allows comparing two hypothesis

Thm Given sample access to p
 Given h_1, h_2 hypothesis distributions (fully known to algorithm)
 Given accuracy parameter ϵ' , confidence δ'
 Algorithm "Choose" takes $O(\log(1/\delta')/(\epsilon')^2)$ samples + outputs
 $h \in \{h_1, h_2\}$. If one of h_1, h_2 has $\|h_i - p\|_1 < \epsilon'$
 then with prob $\geq 1 - \delta'$, output h_i has $\|h_j - p\|_1 \leq 2\epsilon'$

Actually, will prove something stronger:

Thm p given via samples
 h_1, h_2 fully known
 ϵ', δ' given

Algorithm "Choose" takes $O(\log(1/\delta'))(1/\epsilon')^2$ samples
 + outputs $h \in \{h_1, h_2\}$ satisfying:

(1) if h_i more than $\frac{1}{2}\epsilon'$ -far from p , unlikely to output it as winner or tie
very bad $2e^{-m\epsilon'^2/2}$

(2) if h_i more than $\frac{1}{4}\epsilon'$ -far, unlikely to output as winner
not that bad \uparrow
 might tie but won't win

Proof of "Subtool":

idea: if h_1 is ϵ' -close, show will output h_1 , whp
 else if h_1 is $12\epsilon'$ -far, show will not output h_1 ,
 + will output h_2
 else (h_1 is not $12\epsilon'$ -far, but not ϵ' -close, so h_2 must be ϵ' -close)
 we don't know what will happen,
 but either way we are golden (neither h_1 or h_2 are that bad)

Algorithm Choose: Input p, h_1, h_2
samples
explicit description

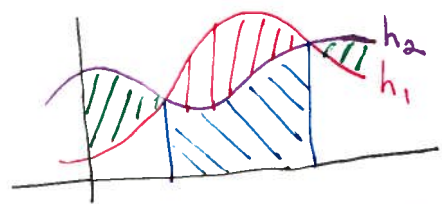
First some definitions:

$$A = \{x \mid h_1(x) > h_2(x)\}$$

$$a_1 = h_1(A)$$

$$a_2 = h_2(A)$$

$$\text{note } \|h_1 - h_2\|_1 = 2(a_1 - a_2)$$



green area = red area
 $L_1 \text{ dist} = \text{green} + \text{red}$
 red area = $a_1 - a_2$

blue area = a_2
 blue + red area = a_1

this is important!

1. if $a_1 - a_2 \leq 5\epsilon'$ declare "tie" + return h_1
 (no samples needed)

2. draw $m = 2 \cdot \frac{\log \frac{1}{\delta'}}{(\epsilon')^2}$ samples s_1, \dots, s_m from p

3. $\alpha \leftarrow \frac{1}{m} |\{i \mid s_i \in A\}|$

4. if $\alpha > a_1 - \frac{3}{2}\epsilon'$ return h_1

else if $\alpha < a_2 + \frac{3}{2}\epsilon'$ return h_2

else declare "tie" + return h_1

Why does it work?

$$E[\alpha] = p(A)$$

• if reach step 2, whp (via Chernoff) $|\alpha - E[\alpha]| \leq \frac{\epsilon'}{2}$

if $\|p - h_1\|_1 > 12\epsilon'$ then since other is $\leq \epsilon'$ distance,
 or $\|p - h_2\|_1 > 12\epsilon'$ $\|h_1 - h_2\|_1 > 11\epsilon'$

so will reach step 2

if p ϵ' -close to h_1 , whp $\alpha > a_1 - \epsilon' - \frac{\epsilon'}{2}$
 ↑ from closeness to h_1 ↑ sampling error

so output h_1

else, p is $12\epsilon'$ far from h_1
 but ϵ' -close to h_2

whp $\alpha < a_2 + \epsilon' + \frac{\epsilon'}{2}$

• if h_1 or h_2 $\geq 10\epsilon'$ ^{from} far but not $12\epsilon'$ far \Rightarrow return h_2 whp

if $p_1 - p_2 \leq 5\epsilon'$ then declares draw, so neither are declared "winner"

else $\|h_1 - h_2\|_1 > 9\epsilon'$ far

+ similar reasoning shows that medium far will not win (in fact, will lose)

The Cover Method

a method for learning distributions

def \mathcal{C} is a ϵ -cover of \mathcal{D} if $\forall p \in \mathcal{D}$
 $\exists q \in \mathcal{C}$
 s.t. $\|p - q\|_1 \leq \epsilon$

↑
set of distributions (smaller)

↑
set of distributions (big)

Why useful?

hopefully \mathcal{C} is much smaller than \mathcal{D} - allows us to "approx" \mathcal{D}

note \mathcal{C} not unique

Thm \exists algorithm, given $p \in \mathcal{D}$, which takes
 $O(\frac{1}{\epsilon^2} \log |\mathcal{C}|)$ samples of p + outputs $h \in \mathcal{C}$
 s.t. $\|h - p\|_1 \leq 6\epsilon$ with prob $\geq 9/10$

Pf.

since $p \in \mathcal{D}$, $\exists q \in \mathcal{C}$ s.t. $\|p - q\|_1 \leq \delta$

(but there could be more than 1)

will run Choose on p with every pair $q_1, q_2 \in \mathcal{C}$
 if q doesn't win all of its "matches" then it loses
 to someone that is not so bad

Furthermore can show that whp there is a q' s.t.

q' wins all matches.

we just need to find one, not even required to return p

The cover method

Example 1: learning distribution of a coin

domain = $\{0, 1\}$

need to learn bias

Here $\mathcal{Y} = \mathbb{R}$

if use $\mathcal{C} = \left\{ 0, \frac{1}{k}, \frac{2}{k}, \dots, \frac{k-1}{k}, 1 \right\}$

then \forall bias p , let $\frac{i}{k} \leq p \leq \frac{i+1}{k}$

then picking $\tilde{p} = \frac{i}{k}$ gives $\|p - \tilde{p}\|_1 = \left| \frac{i}{k} - p \right| + \left| \left(1 - \frac{i+1}{k}\right) - (1-p) \right|$

$$\leq \frac{2}{k}$$

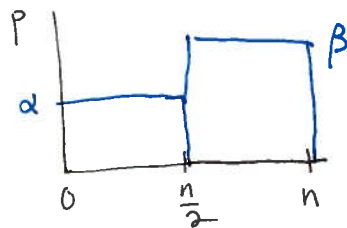
so using $k = \Theta\left(\frac{1}{\epsilon}\right)$ gives $\|p - \tilde{p}\|_1 \leq \epsilon$

$|\mathcal{C}| = k+1 = \Theta\left(\frac{1}{\epsilon}\right)$, # samples needed by cover method is $O\left(\frac{1}{\epsilon^2} \log \frac{1}{\epsilon}\right)$

Example 2: 2-bucket distributions

now need to specify α and β

so $\mathcal{C} = \left\{ \left(\frac{i}{k}, \frac{j}{k}\right) \mid i, j \in \{0, \dots, k\} \right\}$



$$|\mathcal{C}| = \Theta\left(\left(\frac{1}{\epsilon}\right)^2\right)$$

samples is $O\left(\frac{1}{\epsilon^2} \log \frac{1}{\epsilon}\right)$

Example 3: monotone distributions

Birge $\Rightarrow \mathcal{C} = \left\{ \left(\frac{i_1}{k}, \dots, \frac{i_{\log n / \epsilon}}{k}\right) \mid i_1, i_2, \dots \in \{0, \dots, k\} \right\}$

$|\mathcal{C}| = \Theta\left(\frac{1}{\epsilon^{\log n}}\right) \Rightarrow$ # samples is $O\left(\frac{1}{\epsilon^3} \log n \cdot \log \frac{1}{\epsilon}\right)$