

An $\Omega(n^2 \log n)$ Lower Bound to the Shortest Paths Problem^{††}

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Summary.

Let P be a polyhedron with f_s s -dimensional faces. We show that $\Omega(\log f_s)$ linear comparisons[†] are needed to determine if a point lies in P . This is used to establish an $\Omega(n^2 \log n)$ lower bound to the all-pairs shortest path problem between n points.

1. Introduction.

Let G be an undirected complete graph on n vertices $\{v_1, v_2, \dots, v_n\}$, with a non-negative weight w_{ij} ($i < j$) assigned to each edge (v_i, v_j) . The $n \times n$ shortest distance matrix for G is $D = (d_{ij})$ where $d_{ii} = 0$ and d_{ij} ($i \neq j$) is the minimum weighted path length between v_i and v_j . Several ingenious algorithms have been invented to solve the all-pairs shortest path problem, in which D is to be computed. The classical methods of Dijkstra [2] and Floyd [4] both require cn^3 running time in the worst case, and more recently Fredman [5] gave an algorithm with a worst-case bound $O(n^3(\log \log n)^{1/3}/(\log n)^{1/3})$, which is $o(n^3)$. It is likely that substantially better algorithms (say, $O(n^{2.2})$) do not exist,

but no lower bound better than cn^2 is known [8] for general algorithms with branching instructions. (For a straight-line computation with two operations "+" and "min", Kerr [7] showed that cn^3 steps are needed.)

In this paper we prove that $\Omega(n^2 \log n)$ comparisons between linear functions of edge weights are needed in the decision tree model. In fact, $\Omega(n^2 \log n)$ comparisons are required to verify that $D = (d_{ij})$ is the shortest distance matrix for a graph G with $\{w_{ij}\}$. In the process we shall show that $\Omega(\log f_s)$ linear comparisons are necessary to determine if a point is in a polyhedron with f_s s -dimensional faces (see Section 2 for definitions). This general theorem is of interest in itself since (1) it relates the complexity of polyhedral decision problems (e.g. Rabin [9]) to some classical aspect of polyhedrons studied by mathematicians (the number of vertices, faces, etc.), and (2) it is potentially possible to derive from it

[†] $\Omega(g(x))$ means $\geq cg(x)$ for some positive constant c .

non-linear lower bounds for other computational problems, e.g. constructing minimum-cost spanning trees (although Tarjan's result [15] suggests that a non-linear lower bound on minimum-cost spanning trees may be difficult to obtain).

2. Definitions and Notations

(1) Complexity of finding shortest paths.

Consider the all-pairs shortest path problem for a graph with n vertices and weights $\{w_{ij}\}$. We are interested in the linear decision tree model. An algorithm is a ternary tree with each internal node representing a test of the form " $\sum \lambda_{ij} w_{ij} : c$ ", and each leaf containing a set of linear functions $\{f_{ij}, 1 \leq i, j \leq n\}$ on $n(n-1)/2$ variables. For any input, the algorithm proceeds by moving down the tree, testing and then branching according to the test result, until a leaf is reached. At that point, the shortest distance matrix $D = (d_{ij})$ is given by $d_{ij} = f_{ij}(\vec{w})$. The cost of an algorithm is the height of the tree, and the complexity L_n is defined to be the minimum cost for any algorithm.

(2) Polyhedral Decision Problems.

A set P in R^N is a polyhedron if $P = \{\vec{x} | \vec{x} \in R^N, \ell_i(\vec{x}) \leq 0, i = 1, 2, \dots, m\}$, where m is an integer, $\vec{x} = (x_1, x_2, \dots, x_N)$, and $\ell_i(\vec{x}) = \sum_{1 \leq j \leq n} c_{ij} x_j$ for some real numbers c_{ij} . We remark that we are restricting attention to homogeneous polyhedra, i.e. cones. The polyhedral decision problem $B(P)$ is to determine whether $\vec{x} \in P$ for an input \vec{x} . Here we are also interested in the linear decision tree model (each internal node representing a test $\sum \lambda_i x_i : c$), with a "yes" or "no" decision at every leaf. The complexity

of $B(P)$ is the minimum height of any decision tree, and is denoted by $C(P)$.

(3) Faces of a Polyhedron. Let

$P = \{\vec{x} | \ell_i(\vec{x}) \leq 0, i = 1, 2, \dots, m\}$ be a polyhedron in R^N . To each subset H (maybe \emptyset) of $\{1, 2, \dots, m\}$, we define a set $F_H(P) \subseteq R^N$ by $F_H(P) = \{\vec{x} | \ell_i(\vec{x}) < 0$ for each $i \in H,$

$$\ell_i(\vec{x}) = 0 \text{ for each } i \notin H\}.$$

We say that $F_H(P)$ is a face of dimension s if the smallest subspace of R^N containing $F_H(P)$

has dimension s . The empty face has

dimension -1 by convention. Let $F_s(P)$ be the set of faces of dimension s of P .

Note that no two elements of $F_s(P)$ overlap.

The set of faces $F_s(P)$ is independent of the choice of $\ell_i(\vec{x})$. That is, if

$P = \{\vec{x} | \ell'_i(\vec{x}) \leq 0, i = 1, 2, \dots, m'\}$, the set $F_s(P)$ constructed using $\{\ell'_i(\vec{x})\}$ is the same

as the one constructed using $\{\ell_i(\vec{x})\}$. For

an intrinsic definition of faces, see for

example [6,10]. A face of dimension 1 is

called an edge, as it is part of a line (agreeing with intuition).

(4) Open Polyhedron. A non-empty set Q

in R^N is called an open polyhedron if

$Q = \{\vec{x} | \ell_i(\vec{x}) < 0, i = 1, 2, \dots, m\}$. The concepts

of faces and set of faces are defined

identically as for polyhedra. More precisely,

let $P = \{\vec{x} | \ell_i(\vec{x}) \leq 0, i = 1, 2, \dots, m\}$, then

$$F_H(Q) = F_H(P), F_s(Q) = F_s(P).$$

3. Lower Bounds for Polyhedral Decision Problems.

Let T be a polygon on the plane. Suppose we are asked to decide if a given point x is inside T by making a series of tests of the form " $\lambda \cdot \vec{x} : c$ ". It is easy to see that about

log v tests are necessary if T has v vertices. The following theorem is a generalization:

Theorem 1. Let $P = \{\vec{x} \mid \lambda_i(\vec{x}) \leq 0 \text{ for } i = 1, 2, \dots, m\}$ be a polyhedron in \mathbb{R}^N . Then for each s,

$$2^{C(P)} \cdot \binom{C(P)}{N-s} \geq |F_s(P)|.$$

Corollary. $C(P) \geq 1/2 \log |F_s(P)|$.

Theorem 1 relates the complexity of B(P) to certain "static" combinatorial properties of the polyhedron P. Informally, if a polyhedron P has many edges (or faces), then the theorem says it is difficult to decide whether a point lies in P. The rest of this section is devoted to proving Theorem 1.

Note that the corollary follows from Theorem 1 since $\binom{C(P)}{N-s} \leq 2^{C(P)}$.

We first show that we can assume that in an optimal algorithm each query " $\sum \lambda_i x_i : c$ " has $c = 0$. Let T be a decision tree for B(P). A node v is said to be inhomogeneous if the associated query " $\sum \lambda_i x_i : c$ " has $c \neq 0$. Without loss of generality, we shall assume $c > 0$ since we can always ask an equivalent query $\sum (-\lambda_i) x_i : (-c)$ otherwise. We shall remove inhomogeneous nodes from T by performing the following operation for each inhomogeneous node v: eliminate v, the ">", and "=" branches of the subtree rooted at v; connect the "<" branch directly to the father of v. The resulting tree T' clearly has a height no greater than the original tree T, and has no inhomogeneous nodes. It remains to show that T' is a decision tree algorithm for

B(P). Let $a = \min\{c \mid \sum \lambda_i x_i : c \text{ is associated with some inhomogeneous node in } T\}$, and let $b = \max\{|\lambda_i|\}$ be similarly defined. Then, for each $\vec{x} \in D = \{\vec{x} \mid |x_i| < a/Nb \forall i\}$, the decision tree T always branches to the "<" path at each inhomogeneous node. Hence, the tree T' also works correctly for $\vec{x} \in D$.

But this implies that T' also works for all \vec{x} , as all the comparisons in T' are homogeneous and the problem B(P) is homogeneous. We have thus proved that we can assume all queries are of the form " $q(\vec{x}) : 0$ " where $q(\vec{x}) = \sum \lambda_i x_i$.

We will assume in what follows that P is of dimension N, i.e. that $\{P\} = F_N(P)$. The following informal argument demonstrates that this can be done without loss of generality. Suppose that $\dim(P) = N' < N$. Let $S \subseteq \mathbb{R}^N$ be the smallest subspace of \mathbb{R}^N containing all of P; thus $\dim(S) = N'$. Now every test $\sum \lambda_i x_i : c$ in \mathbb{R}^N either corresponds to a linear test $\sum \lambda'_i x'_i : c$ in S (where \vec{x}' is, for $\vec{x} \in S$, \vec{x} expressed in a basis for S having the same origin as \mathbb{R}^N), or else (if $\{\vec{x} \in \mathbb{R}^N \mid \sum \lambda_i x_i = c\} \cap S = \emptyset$) the test $\sum \lambda_i x_i : c$ is useful only for determining if $\vec{x} \in S$, and not for telling if $\vec{x} \in P$ under the assumption that $\vec{x} \in S$. Therefore the complexity of determining if an $\vec{x} \in \mathbb{R}^N$ is in P is at least as great as the complexity of determining if an $\vec{x} \in S$ is in P. Since $\dim(S) = \dim(P)$ we are finished with our demonstration. In any case we should also like to remark that for our application of Theorem 1 to the complexity of the shortest paths problem, this assumption holds.

We shall employ an "Oracle" to help our proof. The following lemma is essential to the construction of the oracle:

Lemma 1: Let $Q = \{\vec{x} | p_i(\vec{x}) < 0, i = 1, 2, \dots, t\}$ be an open polyhedron, $q(\vec{x}) = \sum_{i=1}^N \lambda_i x_i$ a linear form, $Q_1 = Q \cap \{\vec{x} | q(\vec{x}) < 0\}$, and $Q_2 = Q \cap \{\vec{x} | q(\vec{x}) > 0\}$. Then for each s , there exists a $j \in \{1, 2\}$ such that Q_j is non-empty, and $|F_s(Q_j)| \geq 1/2 |F_s(Q)|$.

Proof of Lemma 1.

If $Q_2 = \emptyset$, then $Q \subseteq \{\vec{x} | q(\vec{x}) \leq 0\}$.

Since Q is an open set, we must have

$Q \subseteq \{\vec{x} | q(\vec{x}) < 0\}$. Therefore, $Q_1 = Q$, and

$j = 1$ satisfies the requirements. Similarly,

for the case $Q_1 = \emptyset$ we can choose $j = 2$.

It remains to prove the lemma when both Q_1 and Q_2

are non-empty. We shall accomplish this by

constructing a 1-1 mapping ψ from $F_s(Q)$

into $F_s(Q_1) \cup F_s(Q_2)$. This then implies

that $|F_s(Q)| \leq |F_s(Q_1)| + |F_s(Q_2)|$. We can

then choose a j such that $|F_s(Q_j)| \geq 1/2 |F_s(Q)|$.

Now we construct ψ . Let $F_H(Q) \in F_s(Q)$.

Define

$$A_1 = F_H(Q) \cap \{\vec{x} | q(\vec{x}) < 0\},$$

$$A_2 = F_H(Q) \cap \{\vec{x} | q(\vec{x}) > 0\},$$

$$A_3 = F_H(Q) \cap \{\vec{x} | q(\vec{x}) = 0\}.$$

Case 1) $A_1 \cup A_2 = \emptyset$: In this case

$F_H(Q) \subseteq \{\vec{x} | q(\vec{x}) = 0\}$. Let us write

$Q_1 = \{\vec{x} | p_i(\vec{x}) < 0, i = 1, 2, \dots, t+1\}$, with

$p_{t+1}(\vec{x}) = q(\vec{x})$. Clearly

$$F_H(Q_1) = F_H(Q) \cap \{q(\vec{x}) = 0\} = F_H(Q)$$

Define $\psi(F_H(Q)) = F_H(Q_1)$.

Case 2) $A_1 \cup A_2 \neq \emptyset$: Assume that $A_1 \neq \emptyset$;

the case $A_2 \neq \emptyset$ can be similarly treated.

Write as before

$Q_1 = \{\vec{x} | p_i(\vec{x}) < 0, i = 1, 2, \dots, t+1\}$ with

$p_{t+1}(\vec{x}) = q(\vec{x})$. Define $H' = H \cup \{t+1\}$.

Clearly, $F_{H'}(Q_1) = F_H(Q) \cap \{\vec{x} | q(\vec{x}) < 0\}$

is non-empty and is an s -dimensional face of Q_1 .

Define $\psi(F_H(Q)) = F_{H'}(Q_1)$.

It remains to show that the ψ constructed is

an 1-1 mapping. It is easily seen that

$\psi(F_H(Q)) \subseteq F_{H'}(Q)$. Since all the $F_H(Q)$ in

$F_s(Q)$ are disjoint, it follows that all the

$\psi(F_H(Q))$ are disjoint, hence distinct. This

completes the proof of Lemma 1.

The Oracle:

The Oracle shall specify a way to answer questions with the help of a sequence of open

polyhedra V_0, V_1, \dots . Initially, $V_0 = Q$ where

$Q = \{\vec{x} | l_i(\vec{x}) < 0, i = 1, 2, \dots, m\}$. At the time

of the j th query $q_j(\vec{x}) : 0$, the oracle has

constructed V_0, V_1, \dots, V_{j-1} . The oracle

decides the answer for the query in the following

way:

let $Q_1 = V_{j-1} \cap \{\vec{x} | q_j(\vec{x}) < 0\}$,

$Q_2 = V_{j-1} \cap \{\vec{x} | q_j(\vec{x}) > 0\}$; by Lemma 1, there

is an i such that Q_i is non-empty, and

$$|F_s(Q_i)| \geq 1/2 |F_s(V_{j-1})|;$$

The oracle's answer is then: $q_j < 0$ if $i = 1$, and

$q_j > 0$ if $i = 2$.

The oracle then defines V_j to be Q_i .

Analysis of the Oracle.

Let $q_j(\vec{x}):0$ ($j = 1,2,\dots,t$) be the entire sequence of queries asked by the algorithm under the above oracle, and let $\epsilon_j q_j(\vec{x}) < 0$ be the results of the queries ($\epsilon_j = \pm 1$). Then,

$$\begin{aligned} V_t &= \{\vec{x} \mid \ell_i(\vec{x}) < 0, \quad i = 1,2,\dots,m, \\ &\quad \epsilon_j q_j(\vec{x}) < 0, \quad j = 1,2,\dots,t\} \neq \emptyset \end{aligned} \quad (1)$$

and

$$\begin{aligned} |F_s(V_t)| &\geq 1/2 |F_s(V_{t-1})| \geq 1/2^2 |F_s(V_{t-2})| \geq \\ &\dots \geq 1/2^t |F_s(V_0)|. \end{aligned}$$

$$|F_s(V_t)| \geq 1/2^t |F_s(Q)|. \quad (2)$$

For each $\vec{x} \in V_t$, the same leaf in the tree T is reached and the algorithm must say "yes, $\vec{x} \in P$ ". Since the algorithm only knows that $\vec{x} \in \{\vec{x} \mid \epsilon_j q_j(\vec{x}) < 0, \quad j = 1,2,\dots,t\}$, we have

$$\{\vec{x} \mid \epsilon_j q_j(\vec{x}) < 0, \quad j = 1,2,\dots,t\} \subseteq P.$$

As Q is the "largest" open set contained in P , we have

$$\begin{aligned} \{\vec{x} \mid \epsilon_j q_j(\vec{x}) < 0, \quad j = 1,2,\dots,t\} &\subseteq Q = \\ \{\vec{x} \mid \ell_i(\vec{x}) < 0, \quad i = 1,2,\dots,m\} \end{aligned}$$

Therefore, (1) can be written as

$$V_t = \{\vec{x} \mid \epsilon_j q_j(\vec{x}) < 0, \quad j = 1,2,\dots,t\}. \quad (3)$$

As there are only t linear functions in (3), there can be at most $\binom{t}{N-s}$ s -dimensional faces of V_t . Therefore,

$$\binom{t}{N-s} \geq |F_s(V_t)| \quad (4)$$

$$(2) \text{ and } (4) \text{ lead to } 2^t \cdot \binom{t}{N-s} \geq |F_s(V_t)|. \quad (5)$$

As the left-hand side of (5) is an increasing function of t , and $C(P) \geq t$, we have proved the lemma.

General discussions of the maximal number of faces of dimension s that a polyhedron can have are given in [6] and [12]. We now turn our attention to the polyhedron associated with the all-points shortest-paths problem.

4. The Shortest Paths Problem.

In this section we make use of results derived in the previous section to obtain an $\Omega(n^2 \log n)$ lower bound for the shortest paths problem. Theorem 1 can not be directly applied to the shortest paths problem, as the latter is not a polyhedral decision problem. The shortest paths problem is, however, closely related to the following polyhedral decision problem, which is a special case of the verification problem for finding shortest paths.

Verifying the Triangle Inequalities:

Let $P^{(n)}$ be the polyhedron in $R^{n(n-1)/2}$ defined as follows: A vector $w \in R^{n(n-1)/2}$ is written as

$$w = (w_{12}, w_{13}, \dots, w_{1n}, w_{23}, \dots, w_{2n}, \dots, w_{n-1,n});$$

$$P^{(n)} = \{w \mid w_{ik} > 0, \quad \ell_{ijk}(w) > 0 \text{ for } i < k, \quad i \neq j \neq k\}$$

where $\ell_{ijk}(w) = w_{ik} - w_{ij} - w_{jk}$. The problem $B(P^{(n)})$ is to determine if $w \in P^{(n)}$, i.e. whether all the w_{ij} 's are positive and all the triangle inequalities are satisfied by (w_{ij}) .

The following lemma relates the complexity for shortest paths L_n to the complexity of $B(P^{(n)})$:

Lemma 2: $L_n \geq C(P^{(n)}) - n(n-1)/2$

Proof: Let T be an optimal decision tree algorithm for computing the shortest distance

matrix (d_{ij}) from the input matrix (w_{ij}) .

The height of T is L_n , by definition of L_n .

We can obtain a decision tree T' for the problem $B(P^{(n)})$ by modifying T as follows.

Replace each leaf of T by a sequence of $n(n-1)/2$ distinct tests of the form

"Is $d_{ij} = w_{ij}$?" Since at each leaf of T

we have $d_{ij} = f_{ij}(\vec{w})$, T' is a linear decision tree. We construct T' so that \vec{w} is

accepted iff all of the newly added tests have

"yes" answers. The correctness of T' is

ensured by the fact [8, page 89] that a matrix

is a shortest distance matrix iff it satisfies

all the triangle inequalities and by the fact

that if all the triangle inequalities are

satisfied without equality the matrix is

positive. Hence $L_n + n(n-1)/2 \geq C(P^{(n)})$.

To obtain an explicit bound on L_n , we need a recent combinatorial result of Avis, which states that $P^{(n)}$ has a very large set of edges.

Lemma 3: There exists a positive constant c so that $|F_1(P^{(n)})| \geq 2^{n^2(\log n - c \log \log n)/4}$, for all n .

Proof: This counting argument is given in [1], and is omitted here due to its length.

Theorem 2: $L_n \geq n(\log n - c \log \log n)/4$,

for some constant $c' > 0$.

Proof: By Theorem 1 and Lemma 3 we know that

$$C(P^{(n)}) + \log \binom{C(P^{(n)})}{N-1} \geq n^2(\log n - c \log \log n)/4,$$

where $N = \binom{n}{2}$. Since $\binom{a}{b} \leq a^b/b!$, if

x satisfies

$$\begin{aligned} x + (N-1) \log x - \log((N-1)!) \\ = n^2(\log n - c \log \log n)/4 \end{aligned} \quad (6)$$

it must also satisfy $x \leq C(P^{(n)})$. Now (6) implies

$$\begin{aligned} x + (n^2/2 - n/2 - 1) \log x \\ = (5n^2 \log n)/4 - (cn^2 \log \log n)/4 + O(n^2) \end{aligned} \quad (7)$$

since $\log((N-1)!) = (N-1/2) \log(N-1)$

$$-(N-1) \log e + O(1)$$

(Stirling's approximation), and

$\log(N-1) = \log(n^2) - O(1)$. The solution to

(7) is

$$x = (n^2 \log n)/4 - (cn^2 \log \log n)/4 + O(n^2) \quad (8)$$

Using (8) and Lemma 2 we can conclude that

$$\begin{aligned} L_n &\geq C(P^{(n)}) - \binom{n}{2} \\ &\geq x - \binom{n}{2} \\ &\geq (n^2 \log n)/4 - (cn^2 \log \log n)/4 - O(n^2) \\ &\geq (n^2 \log n)/4 - (c'n^2 \log \log n)/4 \end{aligned}$$

for some $c' > c$.

5. Remarks.

(1) We have shown that

$$L_n \geq (n^2 \log n)/4 - (c \log \log n)/4, \text{ and a}$$

$\Omega(n^2 \log n)$ bound is the best we can obtain

under this approach as

$$\log |F_s(P)| \leq cn^2 \log n \text{ for all } s.$$

The best upper bound known (Fredman [5]) is

$L_n \leq cn^{2.5}$. Hence a large gap still exists even in this decision tree model.

(2) The linear decision tree model has received considerable attention in the recent

literature ([3],[5],[7],[11],[14],[15]).
 This model only counts the number of branchings,
 and thus tends to underestimate the total
 running time (for example, it is conceivable
 that no shortest-paths algorithm can achieve
 $cn^{2.5}$ in total running time). Nevertheless,
 the linear decision tree model enables us to
 study non-trivial lower bounds, and Theorem 1
 has added yet another useful device in this model.

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