
On Public-Key Infrastructures

by Ronald L. Rivest

MIT Lab for Computer Science

(SDSI is joint work with Butler Lampson)

Outline

- ◆ Context and history
- ◆ Motivation and goals
- ◆ “SDSI” (Simple Distributed Security Infrastructure):
 - syntax
 - public keys (principals)
 - naming and certificates
 - groups and access control

The Context

- ◆ Public-key cryptography invented in 1976 by Diffie, Hellman, and Merkle, enabling:
 - *Digital signatures*:
private key signs, public key verifies.
 - *Privacy*:
public key encrypts, private key decrypts.
- ◆ But: *Are you using the “right” public key?*
Public keys must be *authentic*, even though they need not be *secret*.

How to Obtain the “Right” PK?



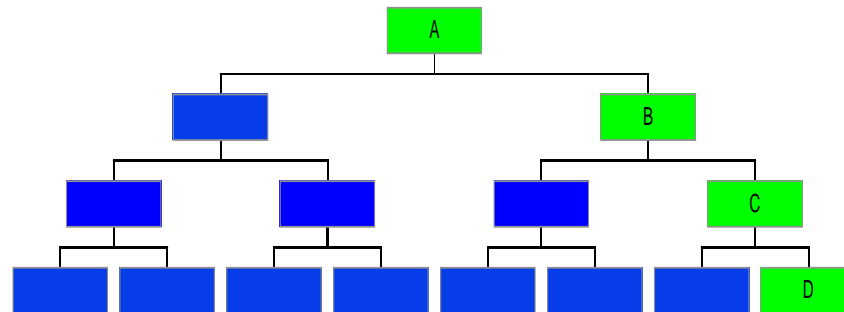
- ◆ Directly from its owner
- ◆ Indirectly, in a signed message from a trusted *certification agent* (CA):
 - A *certificate* (Kohnfelder, 1978) is a digitally signed message from a CA binding a public key to a name:
 - “The public key of *Bob Smith* is
4321025713765534220867 (signed: CA)”
 - Certificates can be passed around, or managed in directories.

Scaling-Up Problems

- ◆ How do I find out the CA's public-key (in an authentic manner)?
- ◆ How can everyone have a *unique name*?
- ◆ Will these unique names actually be *useful* to me in identifying the correct public key?
- ◆ Will these names be *easy to use*?

Hierarchical “Solution”

- ◆ (PEM, X.509): Use a global hierarchy with one (or few) top-level roots:



- ◆ Use *certificate chains* (root to leaf):

A → B → C → D

- ◆ Names are also hierarchical: *A/B/C/D*.

Scaling-Up Problems (continued)

- ◆ Global name spaces are politically and technically difficult to implement.
- ◆ Legal issues arise if one wants certificates to support commerce or binding contracts. Standards of due care for issuing certificates must be created.
- ◆ Nonetheless, a global hierarchical PK infrastructure is slowly beginning to appear (e.g. VeriSign).

PGP “Solution”

- ◆ User chooses name (userid) for his public key:

Robert E. Smith <res@xyz.com>

- ◆ Bottom-up approach where anyone can “certify” a key (and its attached userid).
- ◆ “Web of trust” algorithm for determining when a key/userid is trusted.

Is There a Better Way?

- ◆ Reconsider goals...
- ◆ Standard problem is to implement name \longleftrightarrow key maps:
 - Given a public key, identify its owner by name
 - Find public key of a party with given name
- ◆ But often the “real” problem is to build secure distributed computing systems:
 - *Access control* is paradigmatic application:
should a digitally signed request (e.g. http request for a Web page) be honored?

SDSI (a.k.a. “sudsy”)

- ◆ Simple Distributed Security Infrastructure
- ◆ Effort by Butler Lampson and myself to rethink what’s needed for distributed systems’ security.
- ◆ Attempts to be fresh design (start with a clean slate).

Motivations for designing SDSI:

- ◆ Incredibly slow development of PK infrastructure
- ◆ Sense that existing PK infrastructure proposals are:
 - too complex (e.g. ASN.1 encodings)
 - an inadequate foundation for developing secure distributed systems
- ◆ A sensed need within W3C security working group for a better PK infrastructure

Related Work

- ◆ IETF's "SPKI" (Simple Public Key Infrastructure) working group (esp. Carl Ellison's work)
- ◆ Blaze, Feigenbaum, and Lacy's work on "decentralized trust management"
- ◆ W3C (world wide web consortium) work on security and on PICS
- ◆ Evolution of X.509 standards

SDSI has Simple Syntax

A SDSI object (an *S-expression*) may be:

abc	(token)
"Bob Dole"	(quoted string)
#4A5B70	(hexadecimal)
=TRa5	(base-64)
#03: def	(length:verbatim)
[unicode] #3415AB8C	(with hint)
(RSA-with-MD5:	(list)
(E: #03)	
(N: #42379F3A0721BB17))	

Keys are ``Principals''

- ◆ SDSI's active agents (principals) are *keys*: specifically, the private keys that sign statements. We identify a principal with the corresponding verification (public) key:

```
( Principal:
  ( Public-Key:
    ( RSA-with-MD5:
      ( E: #03 )
      ( N: #34FBA341FF73 ) ) )
  ( Principal-At: "http://abc.def.com/" ) )
```

All Keys are Equal*

- ◆ Each SDSI principal can make signed statements, just like any other principal.
- ◆ These signed statements may be certificates, requests, or arbitrary S-expressions.
- ◆ This egalitarian design facilitates rapid “bottom-up” deployment of SDSI.
- ◆ * Some SDSI principals may have a special syntax, e.g.:
VeriSign!! USPS!!

Signed Objects

- ◆ Signing adds a new signature element to end of list representing object being signed.
- ◆ A signature can be managed independently of the corresponding signed object.
- ◆ An object may be multiply-signed.
- ◆ A signature element may itself be signed (this is used to *reconfirm* a signature).

Users Deal with *Names*, not Keys

- ◆ The point of having names is to allow a convenient understandable user interface.
- ◆ To make it workable, the *user* must be allowed to choose names for keys he refers to in ACL's.
- ◆ The binding between names and keys is necessarily a careful manual process. (The evidence used may include credentials such as VeriSign or PGP certificates...)

Names in SDSI are *local*

- ◆ All names are *local* to some principal; there is no “global” name space. Each principal has its own local name space.
- ◆ A principal can use *arbitrary* local names; there is no need for you and I to give the same name to a public key.
- ◆ Two important exceptions:
 - linking of name spaces (indirection)
 - special treatment for DNS names

Linking of name spaces

- ◆ A principal can *export* name/value bindings by issuing corresponding certificates.
- ◆ SDSI syntax supports linking (indirection);
I can refer to keys (values) named:
 bob
 bob's alice
 bob's alice's mother
if I have defined bob, bob has defined alice, and alice has defined mother.
- ◆ (Sugar for (ref: bob alice mother))

DNS names get special treatment

- ◆ A name of the form:

`billg@microsoft.com`

is equivalent to the indirect form:

`DNS!!'s com's microsoft's billg`

- ◆ (This assumes that public keys for entities in the DNS have been created, which may happen in the not too distant future.)

Certificates

- ◆ Certificates are signed statements (signed S-expressions).
- ◆ Certificates may bind names to values (e.g. to principals or group definitions), may describe the owner of public key, or serve other functions.
- ◆ A certificate has an issuer (signer) and an expiration date.

Sample Certificate

```
( Cert:
  ( Local-Name: "Bob Smith" )
  ( Value: ( Principal: ... ) )
  ( Signed:
    ( Object-Hash: ( SHA-1: #34FD4A ) )
    ( Date: 1996-03-19T07:00 )
    ( Expiration-Date: 2000-01-01T00:00 )
    ( Signer: ( Principal: ... ) )
    ( Signature: #57ACD1 ) ) )
```

Auto-Certificates describe signer

```
( Auto-Cert:
  ( Public-Key: ... )
  ( Principal-At: http://bu.edu )
  ( Server: http://aol.com )
  ( Name: "Robert E. Smith" )
  ( Postal-Address: ... )
  ( Phone: 617-555-1212 )
  ( Photo: [image/gif] ... )
  ( Email: alice@abc.com )
  ( Signed: ... ) )
```

On-line orientation

- ◆ SDSI assumes that each principal can provide on-line service, either directly or (more typically) indirectly through a server.
- ◆ A SDSI server provides:
 - access to certificates issued by the principal
 - access to other objects owned by principal
 - *reconfirmation* service for expired certificates (SDSI does not have CRL's !)

A Simple Query to Server

- ◆ A server can be queried:
 - “What is the current definition your principal gives to the local name `bob` ?”
- ◆ Server replies with:
 - Most recent certificate defining that name,
 - a signed reply: “no such definition”, or
 - a signed reply: “access denied.”

Reconfirmation of Certificates

- ◆ SDSI certificates have an expiration date, and may have a *reconfirmation period*.
- ◆ A certificate is valid before expiration, as long as most recent signature is not older than reconfirmation period.
- ◆ A principal (or one of its authorized servers) may reconfirm certificate by supplying a fresh *reconfirmation signature*.

Access Control for Web Pages

- ◆ Motivating application for design of SDSI.
- ◆ Discretionary access control: server maintains an access-control list (ACL) for each object (e.g. web page) managed.
- ◆ A central question: how to make ACL's easy to create, understand, and maintain? (If it's not easy, it won't happen.)
- ◆ Solution: named groups of principals

Groups define sets of principals

- ◆ Distributed version of UNIX “user groups”
- ◆ A principal may define a local name to refer to a *group* of principals:

- using names of other principals:

```
friends = ( Group: bob alice tom )
```

- using names of other groups, and algebra:

```
enemies = ( Group: ( OR: mgrs vps ) )
```

- ◆ Defining principal can export group definitions, so you may say:

```
friends = ( Group: ron ron's friends )
```

Sample ACL's

```
( ACL: ( read: friends ) )  
( ACL: ( read: AOL's subscribers ) )  
( ACL: ( read: VeriSign!!'s adults ) )  
( ACL: ( read: microsoft's employees ) )  
( ACL: ( write: ( OR: bob bob's asst )))  
( ACL: ( read:  
    ( OR: bob  
        bob's friends  
        mit's eecs's faculty ) )  
    ( write: ron ) )
```

Querying for protected objects

- ◆ Can query server for any SDSI object it has.
- ◆ If access is denied, server's reply may give the (relevant part of) the ACL.
- ◆ If ACL depends upon remotely-defined groups, *requestor* is responsible for obtaining appropriate ``membership certificates'' and including them as credentials in his re-attempted query.

Membership Certificates

- ◆ Issued by principal defining group, or his server, when requested.
- ◆ (Membership.Cert:
 (Member: <*ron's principal*>))
 (Group: faculty)
 (Signed:
 (Signer: <*mit's principal*>)
 ...))

Encrypted Objects

- ◆ (Encrypted:
 - (Key: (Key-Hash:
 - (SHA-1 #DA3710)))
 - (Ciphertext:
 - =AZrGT57+30vB1QsMPuI50179))
- ◆ One can indicate the key:
 - by its hash value
 - in encrypted form
 - through its name

Other issues and topics

- ◆ Generalized queries and templates
- ◆ Delegation and delegation certificates
- ◆ Multiply-signed requests
- ◆ Algorithm for evaluating names
- ◆ Algorithm for determining group membership
- ◆ Data compression

Implementations

- ◆ Microsoft (Wei Dai, in C++)
- ◆ MIT (Matt Fredette, in C)
- ◆ We expect working code by end of 1996.

Recap of major design principles

- ◆ ACLs must be easy to write & understand
- ◆ Principals are public keys
- ◆ Linked local name spaces (one per key)
- ◆ Groups provide clarity for ACLs
- ◆ On-line client/server orientation
- ◆ Client does work of proving authorization
- ◆ Reconfirmation instead of CRLs
- ◆ Signing authority can be delegated
- ◆ Simple syntax

Conclusions

- ◆ We have presented a simple yet powerful framework for managing security in a distributed environment.
- ◆ Draft of our paper available at:
`http://theory.lcs.mit.edu/~rivest`
- ◆ Comments appreciated!